EXPERIENCI

EDUCATION

Jan Küster Resume

🕠 I create awesome resume templates in LaTeX for everyone. 👯



Status: PhD student, M.Sc. Digital Media, Fullstack JS Engineer

▶ Fields: Software Development, Consulting, Education

Stack: Meteor, Mongo, React, Bootstrap, Fontawesome, Mocha

▶ Tools: Git, Sourcetree, Travis, Webstorm, Terminal

Activities: Global Game Jam, Sound Engineering, Blender, Martial Arts

Fullstack Javascript Engineer (University of Bremen)

2016 - now

- Invent a realtime classroom management using Meteor and React
- Design software architecture and leading development

IT Consultant for IBM XPages and Notes Domino (We4IT GmbH Bremen)

2014 - 2016

- Realize projects in XPages and We4IT Aveedo, monitor project status, conduct reports
- > Integrated Camunda BPMN engine and BPMN.IO modeler in We4IT Aveedo

Scientific Employee / Software Development (University of Bremen)

2012 - 2014

- Invented a flexible assessment framework, targeting industrial trainees
- Supervised software development lifecycle, Recruited team members

Project Management Simulation Training (Getoq Consulting)

Nov. 2011

- Performed a two-day project simulation from management perspective
- > Topics included customer contracts, change management, controlling, operational tasks

Student Assistant / Programmer (otulea.uni-bremen.de)

2010 - 2011

- Realized an online diagnosis platform for workforce literacy development (Flex)
- Modeled software design, implemented various prototypes, conducted usability tests

Check out my open source projects at - github.com/jankapunkt

Graduated as M.Sc. Digital Media (University of Bremen)

2015 / 07

- Master Thesis: Semi Automated Scoring in Technology Based Assessment
- Developed and evaluated an algorithm for semi automated scoring of spreadsheet data

Master Project - PrIMA (University of Bremen)

2012 - 2013

- > Co-Invented a touch table application for medical support, co-developed software (Java)
- Formed a scrum team, mainted project dev server (Debian), surveyed target audience

Master Studies Digital Media (University of Bremen)

2012 - 2015

- Inter-cultural classes in English, covering special topics in computer science and design
- Professionalized in research methods, software development and e-assessment

Semester Abroad (University of Melbourne)

2009 - 2010

- Mastered six months of study and trans-cultural experience in Melbourne, Australia
- Finished machine programming, information visualization, professional essay writing

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